

Story Diagram Template

- 10. _____
- 9. _____
- 8. _____
- 7. _____
- 6. _____
- 5. _____
- 4. _____
- 3. _____
- 2. _____
- 1. _____

Climax:

- 11. _____
- 12. _____
- 13. _____
- 14. _____

Falling Action
→

← **Rising Action**

Resolution:

Exposition

Protagonist:

Antagonist:

Setting – Time:

Setting – Place:

Internal Conflict:

External Conflict:

Story Diagram

On the back, list the 6-8 H2RL elements you will use, as well as how you plan on using them.